

Attacks in the multi-user setting: Discrete logarithm, Even-Mansour and PRINCE

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The multi-user setting

Cryptographers prove the security of their schemes in a [single-user](#) model.

In real world: There are many users, each with a different key, sending each other encrypted data.

Multi-user setting

Main ideas

- Graph of key relations
- New variant of memory-less collision attacks

Generic discrete logarithm

- Single-user discrete log: time \sqrt{N} (generic group)
- Multi-user discrete log (L logs):
 - studied by Kuhn and Struik
 - use of the parallel version of the Pollard rho technique with distinguished points
 - time \sqrt{NL} , $L \leq N^{1/4}$

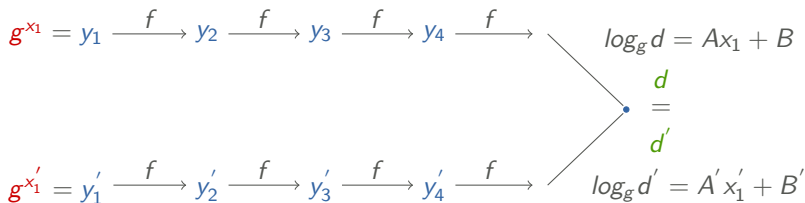
Distinguished points for discrete logarithms

- Define a random function $f : \mathcal{G} \rightarrow \mathcal{G}$

$$f(z) = \begin{cases} z^2 & \text{if } z \in \mathcal{G}_1, \\ gz & \text{if } z \in \mathcal{G}_2, \end{cases}$$

where $\mathcal{G}_1 \cup \mathcal{G}_2 = \mathcal{G}$.

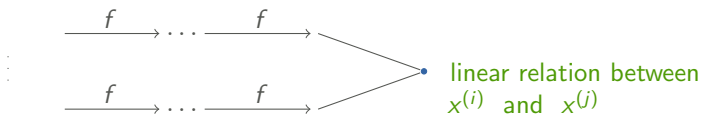
- Define a distinguished subset S_0
- Build chains from random startpoints: $y_{i+1} = f(y_i)$
- Stop chain when $y_\ell = d \in S_0$



New method

$$g^{x^{(0)}} = Y_0 \xrightarrow{f} \dots \xrightarrow{f} \dots$$

$$g^{x^{(1)}} = Y_1 \xrightarrow{f} \dots \xrightarrow{f} \dots$$

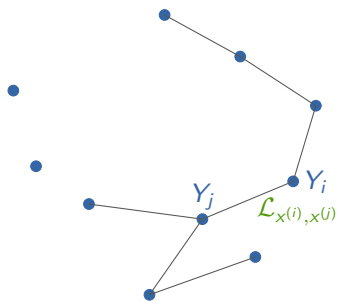


$$g^{x^{(L-1)}} = Y_{L-1} \xrightarrow{f} \dots \xrightarrow{f} \dots$$

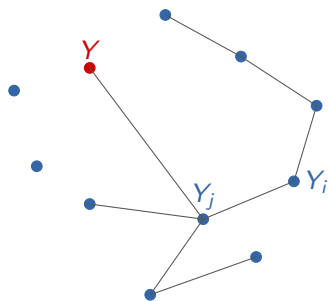
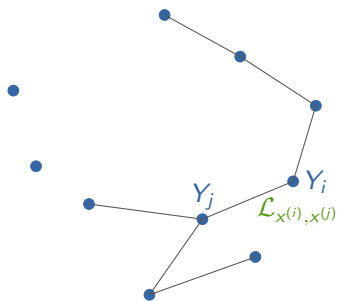
Average length of chains: $\sqrt{N/L}$

Expected number of collisions: $\mathbb{E}[\text{Coll}] = \frac{(L\sqrt{N/|S_0|})^2}{N} = L$

New method - Construct the graph

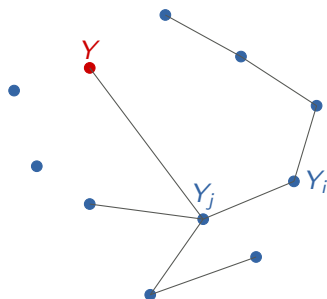
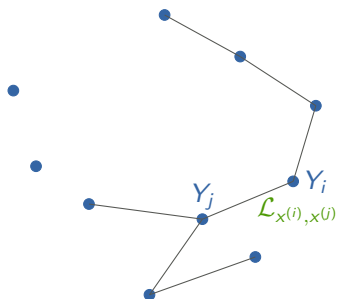


New method - Construct the graph



→ learn all keys in
connected component

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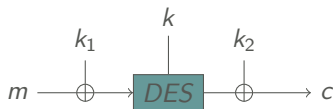
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Overall complexity of the attack: \sqrt{NL}

Description of Even-Mansour

Introduced by Even and Mansour at [Asiacrypt '91].

- Motivated by the DESX construction [Rivest, 1984]

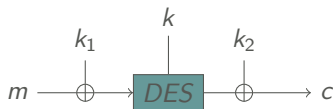


DES key k , whitening keys k_1, k_2

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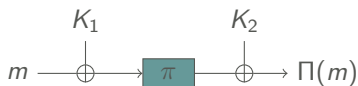
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DES key k , whitening keys k_1, k_2

- Minimal construction of a blockcipher

$$\Pi_{K_1, K_2}(m) = \pi(m \oplus K_1) \oplus K_2$$



- Keyed permutation family Π_{K_1, K_2}
- π is a public permutation on n -bit values ($N = 2^n$)
- Two whitening keys K_1, K_2 of n -bits

Known results in the single-user model

Main result: Any attack with D queries to Π and T off-line computation (queries to the public permutation π) has an upper bound of $O(DT/2^n)$ on probability of success.

Single-Key EM: Proved secure with the same bound [Dunkelman *et al.*]

Slide attacks and variants - Two key case

[Dunkelman *et al.*, 2012]

$$\begin{aligned} \text{Define } F(P) &= \Pi(P) \oplus \Pi(P \oplus \delta) \\ f(P) &= \pi(P) \oplus \pi(P \oplus \delta) \end{aligned}$$

Fix $\delta \in \{0, 1\}^n$: Assume (P, P') satisfy $P \oplus P' = K_1$ (slid pair)

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So, if $F(P')$ and $f(P)$ collide then:

$P \oplus P'$ is a good key candidate.

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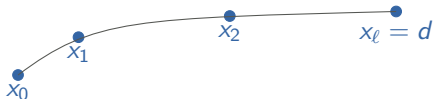
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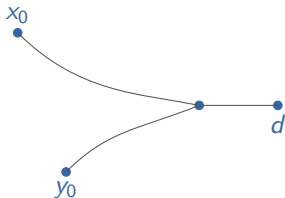
Note that if $P \oplus P' = K_1 \oplus \delta$ yields the same property then $P \oplus P' \oplus \delta$ is also a key candidate.

Finding collisions: the distinguished points technique

- Define a function f on a set S of size N .
- Define a distinguished subset S_0 of S
- Build chains from random startpoints: $x_{i+1} = f(x_i)$
- Stop chain when $x_\ell = d \in S_0$
- Store (x_0, d, ℓ)

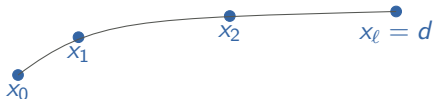


Two paired chains

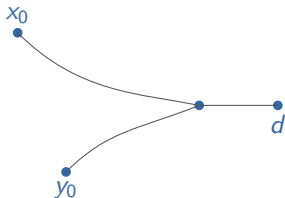


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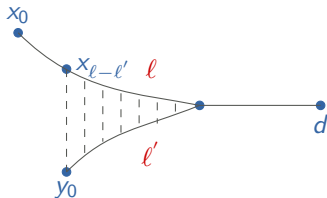
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How do we recover a collision?



Application on Even-Mansour - First trial

Goal: Find a collision between a set of chains using the public permutation π and a chain obtained from the keyed permutation Π

Define $F(P) = \Pi(P) \oplus \Pi(P \oplus \delta)$ and $f(P) = \pi(P) \oplus \pi(P \oplus \delta)$

→ These chains can cross but not merge

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Another option: use a function that mixes calls to Π and $\pi \Rightarrow$ adaptive attack

Application on Even-Mansour - New idea

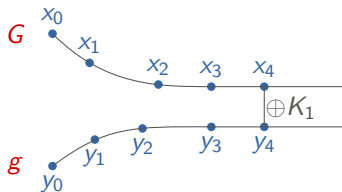
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- Assume that two plaintexts (P, P') satisfy:
 $P' = P \oplus K_1$ or $P' = P \oplus K_1 \oplus \delta$
- Then $G(P') = g(P) \oplus K_1$ (resp. $\oplus \delta$)

→ These chains can become parallel



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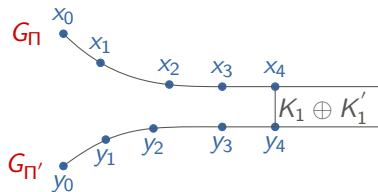
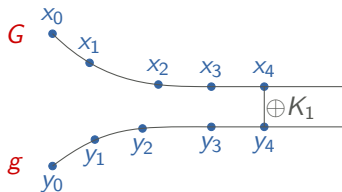
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Detection of parallel chains with distinguished points

- For g chains: P is a distinguished point if $f(P) \in S_0$
- For G chains: P' is a distinguished point if $F(P') \in S_0$

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Detection of parallel chains: for (P, P') distinguished points,
test if $F(P') = f(P)$

New attack on Even-Mansour

- Build chains from $g(P) = P \oplus \pi(P) \oplus \pi(P \oplus \delta) = P \oplus f(P)$
 - Stop if $f(P)$ arrives at a distinguished point
- Build chains from $G(P') = P' \oplus \Pi(P') \oplus \Pi(P' \oplus \delta) = P' \oplus F(P')$
 - Stop if $F(P')$ arrives at a distinguished point
- If $F(P') = f(P)$
 - Then $G(P') = g(P) \oplus K_1$ (parallel chains)
 - We have a good candidate for K_1

We only need to store endpoints (don't have to recompute chains)

Attack Even-Mansour in the multi-user setting

- 1 Use of **second idea**
 - Build chains from g of length ℓ
 - Build chains from G of length ℓ for each user
 - Find parallel chains
- 2 Use of **first idea**
 - Construct a graph:
 - Nodes are labelled by the users and the unkeyed user
 - If $G^{(i)} = G^{(j)}$ (for users $(i), (j)$), then add a vertex between the two nodes
 - $K_1^{(i)} \oplus K_1^{(j)} (\oplus \delta)$
 - If we find a single collision between a user and the unkeyed user, then **we learn all keys** (in the connected component)

Analysis of the attack:

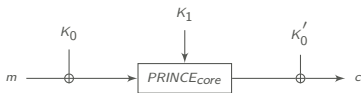
For $2^{n/3}$ users, $2^{n/3}$ queries/user, $2^{n/3}$ unkeyed queries
→ recover a constant fraction of $2^{n/3}$ keys

Description of PRINCE

PRINCE [Borghoff *et al.*, Asiacrypt 2012]

- 64-bit **lightweight block cipher**
- 128-bit key k split into equal parts: $k = k_0 \| k_1$
- extension to 192 bit: $k = (k_0 \| k_1) \rightarrow (k_0 \| k'_0 \| k_1)$
- k'_0 derived from k_0 by using the linear function L' :
 $L'(k_0) = (k_0 \ggg 1) \oplus (k_0 \ggg 63)$
- **α -reflection** property

$$\forall (k_0 \| k'_0 \| k_1), D_{(k_0 \| k'_0 \| k_1)}(\cdot) = E_{(k'_0 \| k_0 \| k_1 \oplus \alpha)}(\cdot)$$



$$E_k(m) = k'_0 \oplus P_{core_{k_1}}(m \oplus k_0)$$

Attacks on PRINCE in the single and multi-user setting

Attack in the multi-user setting

Total cost 2^{65} operations for deducing k_0 and k_1 of 2 users in a set of 2^{32} .

Attack in the single-user setting

$$T_{\text{off}} = 2^{96}, T_{\text{on}} = 2^{32}, D = 2^{32}$$

$$\begin{aligned} \text{DT}_{\text{off}} &= 2^{128} \\ \text{DT}_{\text{on}} &= 2^{64} \end{aligned}$$

Conclusion

- Propose two new algorithmic ideas to improve collision based attacks
- Application of the first idea to solve the **discrete logarithm problem** in the multi-user setting
- Application of both ideas to the **Even-Mansour** scheme
- Propose two new attacks for **PRINCE**
 - The attacks were applied to **DESX** with some differences

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Thank you for your attention!